# sagemax®



**Quick Start Guide** 



# The only limit is your imagination!



# Paint 3D





#### UNIVERSAL COLORING SYSTEM

Paint 3D is a universal coloring system for the individual staining and glazing of dental ceramics in the CTE range from 9.4 to 17.5 x  $10^{-6}$ /K. Ideally suited for milling, pressing and veneering ceramics – including zirconium oxide, lithium disilicate and other glass ceramics – Paint 3D offers a wide range of applications and maximum flexibility in everyday laboratory work.



#### 3D EFFECT PASTES

The innovative 3D effect pastes open up new creative possibilities and give surfaces an impressive three-dimensional depth and texture. Whether for subtle accents or striking effects: These pastes make it possible to transform even the smallest details into realistic dental works of art



#### **EASY HANDLING**

Thanks to their special consistency, the pastes can be applied and modeled effortlessly, making them ideal for demanding projects where precision and efficiency are paramount. Paint 3D supports time-saving workflows without compromising on esthetics or attention to detail - for professional results at the highest level.

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# General information



# Product description

Paint 3D are universal staining, glazing and texturing pastes for the characterization and glazing of ceramic materials in the CTE range of  $9.4-17.5 \times 10^{-6} / K (25-500 ^{\circ}C)$ .

### Areas of application

Characterization and glazing of ceramic materials:

- > Zirconium oxide
- Milling ceramics
- > Press ceramics
- Veneering ceramics (all-ceramics & metal-ceramics)



# Framework preparation

#### Zirconium oxide (ZrO<sub>2</sub>)

- If absolutely necessary: Prepare the restoration with suitable grinding instruments (see Instructions for Use) at low pressure and low speed.
- 2. Optional: Blast the restoration with aluminium oxide (Al<sub>2</sub>O<sub>3</sub>)  $25-70~\mu m$  at 1 bar pressure or 70–110  $\mu m$  at 1.5 bar pressure.
- 3. Smooth the incisal and occlusal contact points and the basal side of the bridge connectors using rubber polishers.
- 4. Thoroughly clean the restoration with running water or the steam jet.
- 5. Dry the restoration.

#### Lithium disilicate (LS2) Press

- Prepare the restoration using ceramic- and/or diamondbonded grinding instruments at low pressure and low speed. Observe the Instructions for Use.
- 2. Blast restoration with Al<sub>2</sub>O<sub>3</sub>, 100  $\mu m$  at 1 bar pressure.
- 3. Thoroughly clean the restoration with running water or the steam jet.
- 4. Dry the restoration.

#### Note

Further information on framework preparation for lithium disilicate (LS2) CAD, leucite-reinforced glass-ceramic CAD and veneering ceramics can be found in the Paint 3D Instructions for Use.

# Material properties

#### Technical data



#### Type

Low-fusing glass ceramic



#### **Pastes**

Self-glazing 3D effect pastes



## CTE range

 $9,4-17,5 \times 10^{-6}/K$ 



### **Applications**

Zirconium oxide, Lithium-Disilicate, Veneering ceramics



# **Application techniques**

Wet-in-Wet, Classic

#### Consistency

The pastes are pre-set to a ready-to-use consistency. Before application, they should be thoroughly mixed with a non-metallic spatula. The consistency can be individually adjusted with the Universal Liquid, and dried-out pastes can be refreshed with it.

#### Note:

Glaze Fluo must not be diluted when using the wet-in-wet technique. The more the pastes are diluted, the lower their color intensity.



## Self-glazing properties

All pastes contain the same glass as the glaze, enabling them to function as a glaze and exhibit self-glazing properties.

#### Note:

This only applies to undiluted pastes.

The result is an exceptionally smooth and uniform surface that preserves the underlying structure.



#### Fluorescence

All White Esthetics pastes exhibit varying levels of fluorescent properties in the wavelength range of 366 nm. The Pink Esthetics pastes do not fluoresce.



White Esthetics pastes

Pink Esthetics pastes



The intensity of the fluorescent properties varies depending on the color.

**Processing properties** 

Mixtures on page 26.

#### Create Decrease Increase Increase new colors the translucency the brightness the brightness Enamel Dentin Enamel Enamel Glaze Dentin Enamel Dentin Bleach Sea Sea Fluo Cloud Smoke 1:1 1:1 3:1 3:1 2:1 2:1 1:1 1:1 All pastes can be effortlessly mixed and combined, providing limitless color options.

### Create an individual filter and mix individually colored glazes

Glaze Fluo



Glaze

Fluo

Glaze Fluo

Dentin Α



Glaze Fluo

Enamel Smoke



Glaze Fluo

Enamel Cloud



Texture Dentin & Glaze Fluo Α



Create colored

texture pastes



5:1







Glaze Fluo





Glaze Fluo





Glaze Fluo

12:1



#### Note:

The Texture can be mixed with other pastes at a maximum ratio of 12:1. A stronger mixture may affect the firing result.

# Material overview

# White esthetics

#### Glaze & Texture





Paint 3D

Product

Pigment concentration

Application example

Paint 3D **Glaze** Fluo

No color pigments

No color pigments

Texture & Glaze Fluo



- Glazing of teeth
- Increasing the translucency of colors
- Reducing the color intensity of colors
- > Mixing with other colors



- Building up the tooth surface texture
- Reproduction of contact points
- › Adaptation of
- the tooth shape

  Mixing with other colors

#### Dentin



Paint 3D Dentin **Bleach** 

High



Paint 3D Dentin **A** 

High



Paint 3D Dentin **B** 

High



Paint 3D Dentin **C** 

High



Paint 3D Dentin **D** 

High



- Adjustment of the BL dentin colors Reinforcement of
- the chroma
- > Setting accentuations
- $\quad \text{$\rightarrow$ Mixing with other colors} \\$



- Adjustment of the A dentin colors
   Reinforcement of
- > Reinforcement of the chroma
- > Setting accentuations
- Mixing with other colors



- Adjustment of the B dentin colors
- Reinforcement of the chroma
- > Setting accentuations
- Mixing with other colors



- Adjustment of the C dentin colors
- Reinforcement of the chroma
- > Setting accentuations
- Mixing with other colors



- Adjustment of the D dentin colors
   Reinforcement of
- Reinforcement of the chroma
- > Setting accentuations
- Mixing with other colors

## White esthetics

#### Enamel



Paint 3D Enamel **Cloud** 

Low



Paint 3D Enamel **Sky** 

Low



Paint 3D Enamel **Sea** 

Low



Paint 3D Enamel **Deep Sea** 

Low

Application example

**Product** 

Pigment



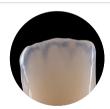
- Imitation of whitish areas, e.g. calcifications, large bright areas
- > Increasing the brightness value of other colors



- > Imitation of slightly bluish shimmering, translucent areas in the incisal region
- Creating translucentlooking accentuationsMixing with other colors



- himitation of bluish shimmering, translucent areas in the incisal region
- Creating translucentlooking accentuations
- > Mixing with other colors



- Imitation of strongly bluish shimmering, translucent areas in the incisal region
- Creating translucentlooking accentuations
- > Mixing with other colors



Paint 3D Enamel **Smoke** 

Low



Paint 3D Enamel **Shadow** 

Low



- Imitation of slightly grayish shimmering, translucent areas in the incisal region
- Creating translucentlooking accentuations
- Reducing the brightness value of other colors



- Imitation of slightly violet shimmering, translucent areas in the incisal region
- Creating translucentlooking accentuations
- > Mixing with other colors



# White esthetics

### Effect







Product

Pigment concentration

Application example

Paint 3D Effect Peach

Medium

Paint 3D Effect Peanut

Medium

Paint 3D Effect Apricot

Medium



- > Imitation of mamelons
- > Creating salmon-colored accents
- > Mixing with other colors



- > Imitation of the halo effect
- > Creating cream-colored accents
- Mixing with other colors



- > Imitation of a natural transition to the gingiva
- > Creating reddish accents
- > Mixing with other colors

# White esthetics

#### Intense Effect



Paint 3D Intense Effect **Milk** 

High



Paint 3D Intense Effect **Vanilla** 

High



Paint 3D Intense Effect **Caramel** 

High



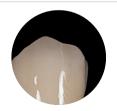
Paint 3D Intense Effect **Hazelnut** 

High



Paint 3D Intense Effect **Espresso** 

High



Creating intense
 white accents, e.g. calcifications, enamel cracks
 Mixing with other colors



- > Creating intensive cream-colored accents, e.g. calcifications, enamel cracks, mamelons, halo effect
- > Mixing with other colors



- Creating intensive gold-colored accents, e.g. occlusal, interdental
- Mixing with other colors



- Creating intensive copper-colored accents, e.g. occlusal, interdental
- > Mixing with other colors



- Creating intense dark brown accents, e.g. caries
- Mixing with other colors

# Pink esthetics

### Glaze & Texture





Product

Pigment concentration

Application example

Paint 3D Glaze Gingiva

No color pigments

Very low



- Glazing of gingival areas or teeth where fluorescence is not desired
- > Increasing the translucency of gingiva colors
- Reducing the color intensity of gingiva colors



- Building up the gingival surface texture
- > Mixing with other gingiva colors





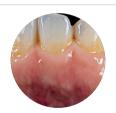
# Pink esthetics

#### Base



Paint 3D Gingiva Base 1

High



- Base color for rosecolored gingiva
- Mixing with other colors



Paint 3D Gingiva Base 2

High



Base color for orange-pink gingiva Mixing with other colors



High



- Base color for pink-colored gingiva
- Mixing with other colors

**Product** 

Pigment

concentration

Application example

# Pink esthetics

#### Effect



Paint 3D Gingiva Effect Lychee

Low

Gingiva Effect Papaya

Medium

Paint 3D



Gingiva Effect Pitahaya

High



Paint 3D Gingiva Effect Guave

Medium



- > Imitation of creamy, translucent, bone-like gingival areas
- > Creating cream-colored accents
- > Mixing with other colors



- > Imitation of orange, translucent, bone-like gingival areas
- > Creating orange-colored accents
- > Mixing with other colors



- > Imitation of intensely red-colored gingival areas, e.g. veins, deep gingival areas with heavy blood flow
- > Creating dark red accents
- > Mixing with other colors



- > Imitation of the lightcolored gingival margin > Mixing with other colors



Paint 3D Gingiva Effect **Grape** 

Medium



> Imitation of dark-colored gingiva

Mixing with other colors



Paint 3D Gingiva Effect **Raisin** 

Medium



Imitation of strongly dark-colored gingiva

Mixing with other colors



# Application techniques

# Wet-in-Wet

The **Wet-in-Wet** technique represents **high speed** and **efficiency.** 

The steps can be repeated and additional firings carried out as required.

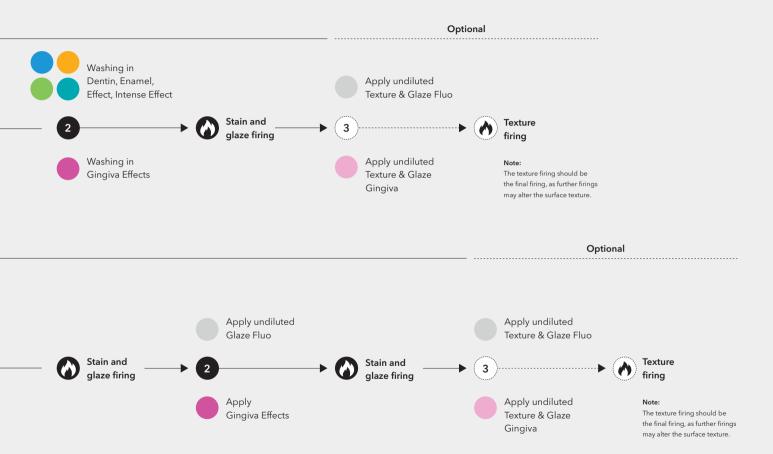


# Classic

The Classic technique stands for precise and detailed execution.

The steps can be repeated and additional firings carried out as required.





# Wet-in-Wet



Prepare the restoration according to the instructions on page 5.



Apply undiluted Glaze Fluo paste evenly to the teeth.



Characterize teeth with the Dentin, Enamel, Effect and Intense Effect pastes.



Apply Gingiva Base and characterize with the Gingiva Effect pastes.

#### **Optional: Texture**



Conduct the stain and glaze firing according to the instructions on page 29.



Apply undiluted Texture & Glaze Fluo to the teeth and Texture & Glaze Gingiva to the gingival areas and model the morphology.



Perform the texture firing according to the instructions on page 29.





# Classic



Prepare the restoration according to the instructions on page 5.



Apply a thin layer of diluted Glaze Fluo. Characterize teeth with the Dentin, Enamel, Effect and Intense Effect pastes.



Apply Gingiva Base to the gingival areas.



Conduct the stain and glaze firing according to the instructions on page 29.

#### **Optional: Texture**



Apply undiluted Glaze Fluo paste evenly to the teeth. Characterize gingival areas with the Gingiva Effect pastes.



Conduct the stain and glaze firing according to the instructions on page 29.



Apply undiluted Texture & Glaze Fluo to the teeth and Texture & Glaze Gingiva to the gingival areas and model the morphology.



Perform the texture firing according to the instructions on page 29.

# Mixtures

# Mixing options



Effect Peach

Effect Apricot

Effect Enamel Peach Cloud



1:1



1:1



Effect Peach Gingiva Effect Papaya



Enamel Sea

Shadow

Enamel





1:1



1:1







Firing parameters

# Stain and glaze firing when using the staining technique (monolithic)

Paint 3D Glaze Fluo, Dentin, Enamel, Effect, Intense Effect, Glaze Gingiva, Gingiva Base, Gingiva Effect

Paint 3D	Stand-by temperature B °C	Closing time S* min	Heating rate t °C/min	Firing temperature T °C	Holding time H min	Vacuum on V1 °C	Vacuum off V2 °C	Long-term cooling L °C
Zirconium oxide (ZrO <sub>2</sub> ) 1 - 4 units	403	IRT/6	45	710	2:00	-	-	-
Zirconium oxide (ZrO <sub>2</sub> ) 5 - 7 units	403	IRT/6	40	720	2:00	-	-	**
Zirconium oxide (ZrO <sub>2</sub> ) 8 - 14 units	403	IRT/6	30	730	2:00	-	-	**
Lithium disilicate (LS <sub>2</sub> ) CAD	403	IRT/6	45	710	2:00	-	-	***
Lithium disilicate (LS <sub>2</sub> ) Press	403	IRT/6	45	710	2:00	-	-	-
Leucitereinforced glass-ceramic CAD	403	IRT/6	45	710	2:00	-	-	-

<sup>\*</sup> IRT standard mode \*\* In case of significant differences in the cross-sections of individual units within a restoration, long-term cooling L down to 500°C is recommended for each firing cycle.

# Texture firing in the texturing technique (monolithic)

Paint 3D Texture & Glaze Fluo, Texture & Glaze Gingiva

Paint 3D	Stand-by temperature B °C	Closing time S* min	Heating rate t °C/min	Firing temperature T °C	Holding time H min	Vacuum on V1 °C	Vacuum off V2 °C	Long-term cooling L °C
Zirconium oxide (ZrO <sub>2</sub> ) 1 unit	403	IRT/6	45	710	2:00	550	710	-
Zirconium oxide (ZrO <sub>2</sub> ) 2-4 units	403	IRT/6	40	710	2:00	550	710	-
Zirconium oxide (ZrO <sub>2</sub> ) 5 - 7 units	403	IRT/6	45	720	2:00	550	720	500
Zirconium oxide (ZrO <sub>2</sub> ) 8 - 14 units	403	IRT/6	30	720	2:00	550	720	500
Lithium disilicate (LS <sub>2</sub> ) CAD	403	IRT/6	45	710	2:00	550	710	***
Lithium disilicate (LS <sub>2</sub> ) Press	403	IRT/6	45	710	2:00	550	710	-

<sup>\*</sup> IRT standard mode \*\*\* For layer thicknesses exceeding 2 mm, long-term cooling L down to 500 °C is required. Note: The texture firing should be the final firing, as further firings may alter the surface texture.

<sup>\*\*\*</sup> For layer thicknesses exceeding 2 mm, long-term cooling L down to 500 °C is required.

# Stain and glaze firing in the layering technique (full veneering/partial veneering)

Paint 3D Glaze Fluo, Dentin, Enamel, Effect, Intense Effect, Glaze Gingiva, Gingiva Base, Gingiva Effect

Paint 3D	Stand-by temperature B °C	Closing time S* min	Heating rate t °C/min	Firing temperature T °C	Holding time H min	Vacuum on V1 °C	Vacuum off V2 °C	Long-term cooling L °C
Veneering ceramics (all-ceramic) / zirconium oxide (ZrO <sub>2</sub> ) 1 - 4 units	403	IRT/6	45	710	1:00	-	-	450
Veneering ceramics (all-ceramic) / zirconium oxide (ZrO <sub>2</sub> ) 5-7 units	403	IRT/6	40	720	1:00	-	-	450
Veneering ceramics (all-ceramic) / zirconium oxide (ZrO <sub>2</sub> ) 8-14 units	403	IRT/6	30	720	1:00	-	-	450
Veneering ceramics (all-ceramic) / lithium disilicate (LS2) CAD	403	IRT/6	60	710	1:00	-	-	-
Veneering ceramics (all-ceramic) / lithium disilicate (LS2) Press	403	IRT/6	60	710	1:00	-	-	-
Veneering ceramics (low-fusing metal-ceramic)	403	IRT/6	60	750	1:00	-	-	-
Veneering ceramics (classic feldspar ceramics)	403	IRT/6	60	830	1:00	-	-	-

<sup>\*</sup> IRT standard mode

#### Note:

These firing parameters are guidance values. Deviations (approx. ± 10 °C/18 °F) may occur:

- Depending on the furnace generation
- > Ceramic furnaces of other manufacturers
- > Regional differences in the supply voltage
- ) Operating several electrical devices in the same electric circuit



# White esthetics

#### PAINT 3D 767479 Sagemax Paint 3D Starter Kit 767480 Sagemax Paint 3D Dentin Bleach 4g 767481 Sagemax Paint 3D Dentin A 4 g Sagemax Paint 3D Dentin B 4 q 767482 767483 Sagemax Paint 3D Dentin C 4 g 767484 Sagemax Paint 3D Dentin D 4 g 767485 Sagemax Paint 3D Enamel Cloud 4 q 767496 Sagemax Paint 3D Enamel Sky 4 g 767497 Sagemax Paint 3D Enamel Sea 4 g 767498 Sagemax Paint 3D Enamel Deep Sea 4 g Sagemax Paint 3D Enamel Smoke 4 g 767499 Sagemax Paint 3D Enamel Shadow 4 g 767500 767501 Sagemax Paint 3D Effect Peach 4 q 767502 Sagemax Paint 3D Effect Peanut 4 g 767503 Sagemax Paint 3D Effect Apricot 4 g 767504 Sagemax Paint 3D Intense Effect Milk 4 q 767505 Sagemax Paint 3D Intense Effect Vanilla 4g 767506 Sagemax Paint 3D Intense Effect Caramel 4g 767507 Sagemax Paint 3D Intense Effect Hazelnut 4g 767508 Sagemax Paint 3D Intense Effect Espresso 4 g 767510 Sagemax Paint 3D Glaze Fluo 4g 767509 Sagemax Paint 3D Texture & Glaze Fluo 4g 767511 Sagemax Paint 3D Universal Liquid 15 ml

# Pink esthetics

NT 30		
- •	767512	Sagemax Paint 3D Gingiva Kit
	767513	Sagemax Paint 3D Gingiva Base 1 4 g
•	767514	Sagemax Paint 3D Gingiva Base 2 4 g
	767515	Sagemax Paint 3D Gingiva Base 3 4 g
	767516	Sagemax Paint 3D Gingiva Effect Lychee 4g
	767517	Sagemax Paint 3D Gingiva Effect Papaya 4g
	767518	Sagemax Paint 3D Gingiva Effect Pitahaya 4g
	767519	Sagemax Paint 3D Gingiva Effect Guave 4g
	767520	Sagemax Paint 3D Gingiva Effect Grape 4g
•	767521	Sagemax Paint 3D Gingiva Effect Raisin 4g
	767523	Sagemax Paint 3D Gingiva Glaze 4 g
	767522	Sagemax Paint 3D Gingiva Texture & Glaze 4g

# Delivery forms



Manufacturer DSSM AG Im alten Riet 9 9494 Schaan Liechtenstein

ONLY

For dental use only!



See instructions dssm-eifu.sagemax.com







